Louis Connesson

Address: 11 Rue des Béliers, Laval, France **Phone:** +33 7 86 72 93 62 **Email:** connesson@et.esiea.fr

Summary

Currently in the 3rd year of my engineering cycle at ESIEA Laval, passionate about programming and virtual reality. I am looking for a six-month technical internship focused on VR, AR, game development and new technologies between February and August 2023.

Experience

Unity Developer – June 2022 to August 2022

Capgemini - SogetiLabs, France

- Participation in a metaverse experiment within SogetiLabs as a Unity developer using in C# under Unity3D.
- Discovery of Photon and Drupal. •

Worker Internship – August 2029

Shiga Grand Hotel, Japan

Storage and cleaning of the different rooms. Helps to organize various events within the hotel. • Management of the cashier of the hotel shop. Washing dishes, setting cutlery, clearing. Watering of plants, management of reception.

Cashier – August 2020 & July 2021

Intermarché, France

Storage and cleaning of the different rooms. Helps to organize various events within the hotel. • Management of the cashier of the hotel shop. Washing dishes, setting cutlery, clearing. Watering of plants, management of reception.

Projects

Scooter Simulator in Virtual Reality: Project carried out as a part of my studies at ESIEA aimed at the realization of a scooter simulator in VR to raise awareness of road safety. Produced under Unity and in partnership with Tama University and the French research Laboratory PISC-L. This project was also presented at Laval Virtual 2021 **Constellation Simulator in Virtual Reality:** Realization of a constellation simulator in Virtual Reality as part of my studies at ESIEA in order to propose a tool facilitating the learning of constellations. Produced under Unity. Participation in a GameJam: Production of a Shoot'Em Up on Unity during a week-long GameJam in order to get familiarized with Unity3D.

Education

Computer engineering degree: IT Engineering – September2018 to Present Major: Virtual Reality and Immersive Systems ESIEA, Laval Data Mining, Management & Software Product: Study Semester in Pori – 2022 Tampere University, Finland

Skill Highlights

Languages

Unity •

> C# Python

- Python
 - HTML5/CSS
- Git

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C++

- Linux
- French C2 English – Toeic: 835
- Japanese N3